

## 2014 Bensenville Summer Slugfest

Results and Updates will be posted at [www.bbaasports.org/2014slugfest](http://www.bbaasports.org/2014slugfest)

### Locations

- **Redmond Park**  
[Google Maps Link](#)  
Jefferson & John St. Bensenville, IL  
Parking lot entrance is on Jefferson St.
- **DiOrio Park**  
[Google Maps Link](#)  
Memorial & Walnut Bensenville, IL  
Parking lot entrance is on Barron near Wood Ave.
- **Veterans Park**  
[Google Maps Link](#)  
Church Rd. & Main St. Bensenville, IL
- **Fenton High School**  
[Google Maps Link](#)  
Rte. 83 & Grove in Bensenville, IL  
Use parking lot just east of football field.

### Tournament Coordinators / Contacts

- **Jason Sabala**  
630-935-1234  
[Jason.Sabala@ptechmetal.com](mailto:Jason.Sabala@ptechmetal.com) (weekdays only)  
and/or  
[fbcoach1969@gmail.com](mailto:fbcoach1969@gmail.com) (weekends)
- **Martin O'Connell**  
847-238-2217  
[martyoconnell@gmail.com](mailto:martyoconnell@gmail.com)
- **BBAA Hotline**  
Rainout Info.  
630-595-4797 (#3)

### Tournament Formats

- 8U, 12U, and 14U – Eight teams, two divisions of four, play every team in your division.  
Top two from each division move into Championship Bracket.  
Bottom two from each division move to Consolation Bracket.  
Pool Play Tie-breakers: 1) Head to Head 2) Runs Allowed 3) Runs Scored
- 10U - Ten teams, two divisions of five, play every team in your division once.  
Division standings are used for final game.  
Tie-breakers: 1) Head to Head 2) Runs Allowed 3) Runs Scored  
1A vs. 1B, 2A vs. 2B, 3A vs. 3B, 4A vs. 4B, and 5A vs. 5B

### Age Determination

- July 31st is used to determine age and level of eligibility (some exceptions allowed).
- Since many organizations have adopted the Little League Baseball age determination date of April 30th, each team will be allowed to roster up to 5 players who qualify using the April 30th date.

### Awards

- Team and individual trophies for 1st and 2nd Place.
- All players will receive tournament T-shirts.

## 8U Schedule

Tournament Website: <http://www.bbaasports.org/2014slugfest/>

Division A		Division B	
1	Westdale Warriors	1	Bensenville All Stars
2	Franklin Park Vipers	2	Wood Dale
3	Oak Park Eagles	3	River Forest
4	Bartlett Rebels	4	Bartlett Bombers

<i>Winner in Green</i>				
Game #	Mon. July 21			Score
1	Westdale Warriors @ Franklin Park Vipers	6:00 PM	Redmond N	
2	Oak Park Eagles @ Bartlett Rebels	8:15 PM	Redmond N	
<b>Tue. July 22</b>				
3	River Forest @ Bartlett Bombers	6:00 PM	Redmond N	
4	Bensenville All Stars @ Wood Dale	8:15 PM	Redmond N	
<b>Wed. July 23</b>				
5	Bensenville All Stars vs. River Forest *	6:00 PM	DiOrio #1	
6	Wood Dale vs. Bartlett Bombers *	6:00 PM	DiOrio #3	
7	Westdale Warriors vs. Oak Park Eagles *	6:00 PM	DiOrio #4	
8	Franklin Park Vipers vs. Bartlett Rebels *	6:00 PM	DiOrio #5	
<b>Thu. July 24</b>				
9	Bartlett Rebels @ Westdale Warriors	6:00 PM	DiOrio #1	
10	Franklin Park Vipers @ Oak Park Eagles	8:15 PM	DiOrio #5	
<b>Fri. July 25</b>				
11	Bartlett Bombers @ Bensenville All Stars	6:00 PM	DiOrio #4	
12	Wood Dale @ River Forest	6:00 PM	DiOrio #5	
<b>Sat. July 26</b>				
13	#4 B Division @ #3 A Division	10:00 AM	DiOrio #4	
14	#4 A Division @ #3 B Division	10:00 AM	DiOrio #5	
15	#2 B Division @ #1 A Division	5:30 PM	Redmond N	
16	#2 A Division @ #1 B Division	8:00 PM	Redmond N	
<b>Sun. July 27</b>				
17	#13 Loser vs. #14 Loser **	10:00 AM	DiOrio #4	
18	#13 Winner vs. #14 Winner **	10:00 AM	DiOrio #5	
19	#15 Loser vs. #16 Loser **	1:00 PM	Redmond N	
20	#15 Winner vs. #16 Winner **	5:30 PM	Redmond N	
* Coin Flip Determines Home Team				
** Higher Seed is Home Team Or If Same Seed Then Coin Flip Determines Home Team				

## 8U Rules

- Bases: 60'
  - Pitchers Plate: 39'
  - Pitchers Circle: 8' diameter
1. Games will be 6 innings in length (unless shortened by time limit).
  2. 15 players per roster maximum.
  3. Copies of birth certificates must be presented at check-in and must be available during the course of the tournament.
  4. Everyone will play 5 games (weather permitting).
  5. Home team to provide two new game balls. A tournament coordinator will provide game balls for every team at the start of tournament.
  6. Team trophy to 1st and 2nd place.
  7. Individual trophies for 1st and 2nd, all others will receive participation awards.
  8. Coach must pitch from inside pitcher's circle (any part of body) and leave immediately after ball is hit.
  9. Coaches pitch 5 pitches, if the ball is not put in fair territory the player is out. If the player swings and misses three times then the player is out.
  10. The coach that is pitching is considered fair territory and the ball must be played if the ball strikes the coach.
  11. Play is dead when the ball is in a player's possession (and held) inside the pitcher's circle. Base runners will be awarded the next base if they are more than 1/2 of the way when play is called dead (umpires judgment).
  12. The infield fly rule is not in effect.
  13. The maximum allowed runs per inning is 6 except for the final inning. Teams are not limited in the final inning. The final inning may be called early by the umpire due to time constraints.
  14. Slaughter rule is 12 runs after 4 innings (3½ if home team is winning).
  15. Lead-offs are not allowed. Base runners must wait until the ball is hit. Runners who are caught leaving early will be called out. Warnings will not be issued.
  16. Home team occupies 3rd base dugout / visitor occupies 1st base dugout.
  17. Must start game with at least 9 players and end with at least 9 players. Failure to do so will result in a forfeit.
  18. All managers must submit their line-up to the opposing manager before the game starts.
  19. Players in uniform may not sit more than 2 consecutive innings.
  20. A continuous batting order will be used and free defensive substitution is allowed.

21. Players must slide to avoid contact or may be called out.
22. Any player that leaves before the end of the game will be an out; injured players will be skipped in the lineup. If a player is skipped in the batting order then he may not return.
23. Players may not wear any type of jewelry including watches, rings, pins, earrings, etc.
24. Players arriving late to the game may be added to the end of the batting order but must be there before the end of the lineup has batted or they cannot play.
25. There will be a time limit of 90 seconds between half innings.
26. Teams may pull their catcher from base and replace him with the last batted out at any time. Catchers MUST be replaced with the last batted out when there are 2 outs.
27. All bats are legal.
28. Games must go a minimum of 4 innings (3½ if home team is winning) to be considered as have reached regulation.
29. All games have a time limit (except Championship) ... a new inning cannot be started after 1 hour 45 minutes. Games may end in a tie during pool play (if played to regulation) but must be played to completion during bracket play.
30. The "California Rule" is in effect for tie games after regulation or if the time limit has been reached during bracket play. The last batted out from the previous inning starts on 2nd base with 1 out. When the California rule is in effect, the catcher may not be pulled from base to prepare for the next inning.
31. Ground rules will be gone over by umpires prior to the game
32. There will be a 10 minute grace period after the scheduled start time for teams who do not have 9 players at game time. The game will be declared a forfeit after this grace period.
33. Games decided by forfeit will be recorded as 7-0.
34. If any discrepancies occur during a game, a tournament coordinator will decide the outcome before play resumes. This is only for rules, not umpire calls.
35. Tie Breakers:
  1. Head to Head Competition.
  2. Least amount of runs given up.
  3. Total runs scored.

**Tournament Coordinators**

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